

"SPACE TIME"
Parts List

<u>MISCELLANEOUS</u>	<u>PART NO.</u>	<u>ASSEMBLY COILS</u>	<u>PART NO.</u>
Transformer	E-122-95	Coin lockout	FC-33-2600
Score Motor (Domestic)	E-119-354	10 point chime	CC-31-2000
Score Motor (Export)	E-119-411	100 point chime	CC-31-2000
Flash Motor	E-119-410	1000 point chime	CC-31-2000
Meter (Total Play)	E-130-10	Knocker	C-27-1000
Resistor (coin lockout)	E-105-6	Thumper-bumpers (4)	A-25-1000
8200 ohm		Left hole eject	A-27-1100
½ watt		Right hole eject	A-27-1100
Resistor (flash motor)	E-105-147	Left alley kicker	AK-25-1050
3300 ohm		Outhole kicker	A-25-950
2 watt		Down post	AP-26-1200
		Post latch	G-31-2000
		Flash release	FC-32-2100
		Sling-shots (2)	AP-26-1200
		Flippers (2)	AF-26-650-28-800
<u>RELAY COILS</u>		<u>UNIT COILS</u>	
Coin	G-31-2000	2 coin (step up)	CD-29-1600
2nd coin chute	G-31-2000	Credit (step up)	B-26-1100
3rd coin chute	G-31-2000	Credit (reset)	C-28-1100
Credit	G-31-2000	Coin (step up)	B-26-1100
Lock	G-33-2800	Coin (reset)	C-28-1100
Delay	G-31-1600	Ball count (step up)	B-26-1000
Player reset	G-31-2000	Ball count (reset)	C-28-1100
Left hole	G-31-2000	Player up (step up)	B-26-1000
Right hole	G-31-2000	Player up (reset)	C-28-1100
Left alley	G-31-2000	00-90 (step up)	B-26-1000
Game over (latch)	G-31-2000	Score drums (step up)	CD-29-1600
Game over (trip)	G-31-2000		(16)
Reset	G-31-2000	<u>UNITS CONTACT DISC</u>	
#1 score reset	G-30-1500	Coin	W-923-260
#2 score reset	G-30-1500	Ball count	W-1043-17
Down post	G-30-1500	Player up	W-923-207
Outhole	G-31-2000	00-90	W-1034-16
Ball index	G-32-2500	Flasher motor	W-1072-19
Tilt	G-32-2500	<u>UNITS WIPER ASS'Y</u>	
Extra Ball	G-32-2500	Coin	AS-1024-108
Tunnel	G-33-600/1650	Ball count	AS-1046-648
Collect	G-31-2000	Player up	AS-1046-620
Lower Gate	G-32-2500	00-90	AS-1046-501
Upper Gate	G-32-2500	Flash motor	AS-1046-642
1000 point	G-31-2000		
100 point	G-31-2000		
10 point	G-31-2000		
Extra ball target	G-33-600/1650		
Start tunnel target	G-33-600/1650		
Alternator	G-32-2500		
Thumper-bumper (4)	G-31-2000		