

NOTICE:

THIS GAME OPERATES ON 24 VOLTS. WHEN ORDERING REPLACEMENT TRANSFORMERS, MOTORS, COILS OR METERS ... MAKE SURE TO SPECIFY CORRECT PART NUMBER.

| NUMBER | DESCRIPTION | LOCATION |
|-------------------|-------------------------------------------------------------------------------------------------------------------|--------------------------------------------------------------------------------------------------------------|
| 14 A 7805 | SCORE MOTOR - 60 CYCLE | MECH. PANEL |
| 14 A 7806 | SCORE MOTOR - 50 CYCLE | MECH. PANEL |
| 15 A 6771 | TRANSFORMER - 60 CYCLE | MECH. PANEL |
| 15 A 6773 | TRANSFORMER - 50 CYCLE | MECH. PANEL |
| B 6396 | 24 VOLT METER | MECH. PANEL |
| | <u>SOLENOID COILS</u> | |
| A 22-550 | BALL RELEASE BALL COUNT UNIT STEP UP MATCH UNIT STEP UP | PLAYFIELD INSERT INSERT |
| A 23-600 | REPLAY UNIT STEP UP | INSERT |
| A2-23-750 | LARGE BELL KNOCKER | CABINET CABINET |
| B 26-800 | REPLAY UNIT RESET BALL COUNT UNIT RESET SCORE DRUM UNITS ... (8 req'd.) | INSERT INSERT INSERT |
| D 24-1600 | RELAY BANK RESET COIL | PLAYFIELD |
| FL 21-375/ 28-400 | FLIPPERS ... (2 req'd.) | PLAYFIELD |
| G 22-550 | JET BUMPERS ... (5 req'd.) TARGET ADVANCE COIL | PLAYFIELD PLAYFIELD |
| G 23-750 | AUTOMATIC KICKERS ... (2 req'd.) | PLAYFIELD |
| | <u>RELAY COILS</u> | |
| M 29-1000 | SCORE RESET 2nd COIN (TRIP) | INSERT MECH. PANEL |
| M 29-1100 | #1 BUMPER #2 BUMPER #3 BUMPER 1 POINT 10 POINT 100 POINT 10¢ RELAY 25¢ RELAY TARGET RELAY | PLAYFIELD PLAYFIELD PLAYFIELD INSERT INSERT INSERT MECH. PANEL MECH. PANEL PLAYFIELD |
| M 30-1400 | SHOOT AGAIN RELAY | PLAYFIELD |
| M1-31P-1500 | COIN LOCKOUT COIL | CABINET |
| S 27-500 | RELAY BANK COILS ... (6 req'd.) | PLAYFIELD |
| XM 27-675 | METER COIL | MECH. PANEL |
| Z 27-1000 | OUTHOLE RELAY RESET RELAY 2nd COIN RELAY (LATCH) 300 RELAY COIN RELAY REPLAY RELAY | MECH. PANEL MECH. PANEL MECH. PANEL MECH. PANEL MECH. PANEL MECH. PANEL |
| Z 28-1150 | LOCK RELAY PLAYER RELAY | MECH. PANEL INSERT |
| Z 28-1200 | BALL INDEX RELAY | MECH. PANEL |

PARTS LIST FOR "BEAT TIME"

| UNIT NAME | CONTACT DISC | WIPER ASSY. | RATCHET GEAR ASSY. | MOTORS |
|------------|--------------|-------------|--------------------|----------------------|
| Replay | --- | --- | A 6400 | 14 A 7805 (60 Cycle) |
| No. Match | C 6878 | C 6520-10 | A 6401 | |
| Ball Count | C 6879 | C 6520-7 | A 6402-10 | 14 A 7806 (50 Cycle) |
| 0 - 9 | B 6297 | A 6294 | 3 C 7128 | |
| Tens | --- | --- | 3 C 7128 | |
| Hundreds | B 6297 | A 6294 | 3 C 7128 | |
| Thousands | B 6297 | A 6294 | 3 C 7128 | |

WHEN ORDERING ABOVE PARTS UNIT AND NAME OF GAME MUST BE SPECIFIED.

RELAY COILS

| | | |
|-------------|---------------------------------|-------------|
| MECH. PANEL | SCORE RESET | M 29-1000 |
| MECH. PANEL | 2nd COIN (TRIP) | |
| PLAYFIELD | 1 BUMPER | M 29-1100 |
| PLAYFIELD | 2 BUMPER | |
| PLAYFIELD | 3 BUMPER | |
| INSERT | 1 POINT | |
| INSERT | 10 POINT | |
| INSERT | 100 POINT | |
| MECH. PANEL | 10¢ RELAY | |
| MECH. PANEL | 25¢ RELAY | |
| PLAYFIELD | TARGET RELAY | |
| PLAYFIELD | SHOOT AGAIN RELAY | M 30-1400 |
| CABINET | COIN LOOKOUT COIL | M1-315-1500 |
| PLAYFIELD | RELAY BANK COILS ... (6 req'd.) | S 27-200 |
| MECH. PANEL | METER COIL | XM 27-675 |
| MECH. PANEL | OUTHOLE RELAY | Z 27-1000 |
| MECH. PANEL | RESET RELAY | |
| MECH. PANEL | 2nd COIN RELAY (LATCH) | |
| MECH. PANEL | 300 RELAY | |
| MECH. PANEL | COIN RELAY | |
| MECH. PANEL | REPLAY RELAY | |
| MECH. PANEL | LOCK RELAY | Z 28-1150 |
| INSERT | PLAYER RELAY | |
| MECH. PANEL | BALL INDEX RELAY | Z 28-1500 |