

TO START NEW GAME

DEPOSIT ADDITIONAL COINS TO

LIGHT MAGIC SQUARES A, B, C

LIGHT 2 OR 18 SPOTTED

LIGHT MAGIC SQUARE D

LIGHT PRESS BUTTON BEFORE SHOOTING 5th BALL

LIGHT YELLOW SCORES DOUBLE

LIGHT RED SCORES DOUBLE

LIGHT YELLOW SCORES TRIPLE

LIGHT RED SCORES TRIPLE

LIGHT BALL IN BALLYHOLE LIGHTS 1st EXTRA BALL

LIGHT CORNERS SCORE 5-IN-LINE

LIGHT AND ADVANCE SCORES



TO PLAY FOR EXTRA BALLS

AFTER SHOOTING 5 BALLS

PRESS YELLOW BUTTON

THEN DEPOST COIN AS DESIRED

TO PLAY REPLAYS PRESS BUTTONS INSTEAD OF DEPOSITING COINS

FOR AMUSEMENT ONLY. No prizes or gambling permitted.

SCORE VOID IF GAME IS TILTED

FORM-BROADWAY-1

5 BALLS 5 CENTS

SHOOT TO LIGHT ADJOINING NUMBERS HORIZONTAL, VERTICAL OR DIAGONAL CONNECTED BY RED, YELLOW OR WHITE LINE

SCORES

5-in-Line	64	72	96	96	96	144	144	192
4-in-Line	16	18	24	36	48	72	96	144
3-in-Line	4	6	8	12	18	24	36	48

AS INDICATED BY LIT NUMBERS ON BACK GLASS

ONLY HIGHEST SCORE PER GAME REGISTERS
ONLY ONE 3-IN-LINE SCORE PER GAME REGISTERS

FORM-BROADWAY-5

5 BALLS 10 CENTS

SHOOT TO LIGHT ADJOINING NUMBERS HORIZONTAL, VERTICAL OR DIAGONAL CONNECTED BY RED, YELLOW OR WHITE LINE

SCORES

5-in-Line	64	72	96	96	96	144	144	192
4-in-Line	16	18	24	36	48	72	96	144
3-in-Line	4	6	8	12	18	24	36	48

AS INDICATED BY LIT NUMBERS ON BACK GLASS

ONLY HIGHEST SCORE PER GAME REGISTERS
ONLY ONE 3-IN-LINE SCORE PER GAME REGISTERS

FORM-BROADWAY-10

5 BALLS 25 CENTS

SHOOT TO LIGHT ADJOINING NUMBERS HORIZONTAL, VERTICAL OR DIAGONAL CONNECTED BY RED, YELLOW OR WHITE LINE

SCORES

5-in-Line	64	72	96	96	96	144	144	192
4-in-Line	16	18	24	36	48	72	96	144
3-in-Line	4	6	8	12	18	24	36	48

AS INDICATED BY LIT NUMBERS ON BACK GLASS

ONLY HIGHEST SCORE PER GAME REGISTERS

ONLY ONE 3-IN-LINE SCORE PER GAME REGISTERS

FORM-BROADWAY -25